

BASIC SETTINGS FOR VEGAS 4 EDITING

YOUR COMPUTER

Vegas needs at least a 1 GHz processor, 512 Mb RAM and a separate 7200 r/min hard disk for video storage (drive E: for example). Make folders E:\Capture, E:\Prerender, E:\Audio and E:\Temp. Make sure hard disk DMA is enabled (Use Control Panel / System / Device Manager to find out). The latest machines most probably have this done by default. If you aren't confident about this setting ask your supplier.

RESETTING VEGAS TO ITS DEFAULTS

Hold down CTRL and SHIFT as you start up Vegas. (This is useful if you have done something and lost one or more of the Vegas windows.)

SETTING PREFERENCES

Use the **Options / Preferences** menu item. You will see the following dialog box if you are in the right place.

The screenshot shows the 'Preferences' dialog box with the 'General' tab selected. The dialog has a title bar with a question mark and a close button. Below the title bar are tabs for 'General', 'Video', 'Video Device', 'Audio', 'Audio Device', 'Editing', 'CD Settings', and 'Sync'. The 'General' tab is active, showing a list of preferences under the heading 'General preferences:'. The list includes 20 items, most of which are checked. Below the list is a 'Recently used project list' with a checked box and a spinner set to '6'. Below that is a 'Temporary files folder' field containing 'G:\VideoTemp\' and a 'Browse...' button. Below the folder field is a label 'Free storage space in selected folder:' followed by '15,160.7 Megabytes'. At the bottom right of the dialog is a 'Default All' button. At the very bottom are three buttons: 'OK', 'Cancel', and 'Apply'.

Preferences [?] [X]

General | Video | Video Device | Audio | Audio Device | Editing | CD Settings | Sync |

General preferences:

- Automatically open last project on startup
- Show logo splash screen on startup
- Show active take name in events
- Draw waveforms and frames in events
- Show video event buttons
- Animate video frames in Trimmer
- Prompt to keep files after recording
- Create undos for FX parameter changes
- Confirm media file deletion when still in use
- Double click on media file loads into Trimmer instead of tracks
- Show trimmer history with filename first, then folder
- Automatically save trimmer markers and regions with media file
- Show progress in Video Preview window while rendering
- Save active prerenders on project close
- Close media files when not the active application
- Close audio and MIDI ports when Vegas is not the active application
- Enable multimedia keyboard support
- Render large Wave files as Wave64
- Automatically name regions and markers if not playing
- Ignore third party DV codecs

Recently used project list: 6

Temporary files folder: G:\VideoTemp\ [Browse...]

Free storage space in selected folder: 15,160.7 Megabytes

[Default All]

[OK] [Cancel] [Apply]

Go to Options, Preferences and the General tab

- Turn off Automatically open last project on startup - DECIDE
- Turn off Show logo splash screen on startup - DECIDE
- Turn On Use Net Notify to stay informed about Sonic Foundry products
- Turn On Double click on media file loads into Trimmer instead of tracks - DECIDE
- Turn On Automatically save trimmer markers and regions with media file
- Turn On Show active take name in events

Use the Browse button to set the temporary files folder to the video drive (E:/Temp)

Go to Options, Preferences and the Video tab

- Set the Dynamic RAM preview to about half the available RAM
- Decide whether you want source frame numbers on events

Go to Options, Preferences and the Video Device tab

- Make sure Device is OHCI Compliant
- Make sure Project format is PAL DV

Go to Options, Preferences and the Editing tab

- Turn off Enable looping on events by default - DECIDE
- Turn On Collapse loop region when no time selection is present – DECIDE

SETTINGS FOR PROJECT PROPERTIES

Use the **File / Properties** menu item. You will see the following dialog box if you are in the right place.

Project Properties [?] [X]

Video | Audio | Ruler | Summary | Audio CD

Template: PAL DV (720x576, 25.000 fps) [v] [u] [x] [r]

Width: 720 Field order: Lower field first [v]

Height: 576 Pixel aspect ratio: 1.0926 (PAL DV) [v]

Frame rate: 25.000 (PAL) [v]

Full-resolution rendering quality: Best [v]

Motion blur type: Gaussian [v]

Deinterlace method: None [v]

Prerendered files folder: G:\VideoPreRender\ [Browse...]

Free storage space in selected folder: 15,160.7 Megabytes

Start all new projects with these settings

OK Cancel Apply

Go to File, Properties and the Video tab

- Set the template to PAL DV(720x576 25 fps)
- Set the 'Prerendered files location' to a folder on your video storage drive (E:/Prerendered)
- Set 'Full-resolution rendering quality' to Best
- Click on the 'Start all new projects with these settings' box

Go to File, Properties and the Audio tab

Set the 'Sample rate' to 48,000 (unless you are making an audio CD)

Set Resample Quality to Best

Set the 'Recorded files folder' to a folder on your video storage drive (E:/Audio)

Go to File, Properties and the Ruler tab

Set the Ruler time format to 'Time & Frames'